# Plot Diagram for *Of Mice and Men*

**Stage of Plot (there are 6 total)**
- Definition of that stage of plot
- Parts of *Of Mice and Men* that relate to that stage

## Exposition
- Theme, character, setting
- Provides the setting and theme

## Opening Incident
- Introduces the conflict
- Lennie’s fetish
  - his obsessive desire to touch soft things

## Rising Action
- Momentum from conflict and theme
- George & Lennie’s dream
- Lennie’s mouse dies
- They arrive at the ranch
- Slim talks about killing puppies
- Candy’s dog is killed by Carlson
- Candy’s money – can achieve the dream
- Crooks tries to make friends
- Curley’s wife causes conflict with Crooks, Lennie, and Candy
- Lennie kills the puppy
- Lennie pets Curly’s wife’s head

## Climax/Turning Point
- Shift in momentum
- Lennie kills Curly’s wife

## Falling Action
- Declining momentum leading to the resolution
- Candy finds the body
- Candy tells George about the body
- George asks Candy to help him and goes and gets (steals) Carlson’s luger (gun)
- Lynch mob forms
- George knows where Lennie is and finds him first
- Lennie is compared to a giant rabbit and hallucinates about his Aunt
- George tells Lennie the dream

## Resolution
- Ends the conflict
- George shoots Lennie